Ayushi Parikh
Game Developer

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EDUCATION

Rochester Institute of Technology (RIT)   Rochester, NY
MS Game Design and Development   *08/2024 - Present*
MIT Art Design and Technology University   Pune, India
B. Tech Computer Science and Engineering, 9.06/10   *07/2019 – 05/2023*

EXPERIENCE

Teaching Assistant   01/2025 - Present
IGME-450 Casual Game Development   *RIT, NY*
- Contributed by grading sprint reports, plans, topic and development related discussion posts by students.

Graduate Assistant   08/2024 - Present
VR Developer   *Magic Spell Studios, NY*
- Working on a project developing games in virtual reality to assist research.

Gameplay Programming Intern   08/2023 - 06/2024
Nodding Heads Games   *Pune, India*
- Ported Raji: An ancient epic on PS5, adding RTX, spatial audio, bug fixes & controller haptic feedback.
- Worked with the animation and technical team to deliver best-in-class gameplay experience for action adventure games.

Game Programmer Lead Intern   05/2023 - 08/2023
Flege   *Dubai*
- Teleported the Dubai real estate market into a hyper-realistic playable metaverse to engage, inspire and connect learners, creators and businesses of the future.
- Deploying multiplayer gameplay functionalities on AWS while managing the team and documenting the developments.

GAME PROJECT

Gamedoora
UI/UX Contributor
- A studio-as-a-service collaborative platform to revolutionize and open source the gaming industry

Project Memory   09/2024
Game Programmer
- As part of the 100 women selected globally under the women's creator program 2023, contributed as a programmer for an innovate single player experience in Fortnite using Unreal Editor for Fortnite.

People Analyzer (Pending Patent)
Game Programmer, ML Programmer
- A Virtual reality-based game to help simulate human conversation to better understand human personality.
- Machine learning is used to classify the player's personality

SKILLS & INTERESTS

Skills: Proficient in C, C++, C#, Python, Vue Js, Next Js, MySQL, Unity, Unreal Engine, Fortnite Creative
Soft Skills: Problem solver, Good Communicator, Leadership, Creative, Inquisitive, Project Management
Interests: Blogging, Soccer, Karate, Reading, Digital Art

ACHIEVEMENTS

- Participated in Game Jam-Titans competition by NASSCOM and Mind Box.   2016 & 2017
- Won awards in Codebreak 3.0 and 2.0 for our projects Care on wheels & Blog Bot respectively   2022 & 2021